

# Computer-generated proofs for the monoidal structure of the smash product

Guillaume Brunerie

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HoTTTEST

# The smash product as a higher inductive type

## Definition

Given two pointed types  $(A, \star_A)$  and  $(B, \star_B)$ , their **smash product**  $A \wedge B$  is defined as the higher inductive type with constructors:

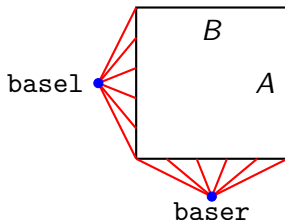
$$\text{proj} : A \times B \rightarrow A \wedge B,$$

$$\text{basel} : A \wedge B,$$

$$\text{baser} : A \wedge B,$$

$$\text{pushl} : (a : A) \rightarrow \text{proj}(a, \star_B) = \text{basel},$$

$$\text{pushr} : (b : B) \rightarrow \text{proj}(\star_A, b) = \text{baser}.$$



# 1-coherent monoidality

## Goal

We want to prove (in book HoTT) that the smash product is a **1-coherent symmetric monoidal product** on pointed types.<sup>1</sup>

This means that:

- The smash product is functorial (on pointed maps).
- There is a natural involution  $\sigma_{A,B} : A \wedge B \rightarrow B \wedge A$ .
- There is a natural equivalence  $\alpha_{A,B,C} : (A \wedge B) \wedge C \rightarrow A \wedge (B \wedge C)$ .
- It satisfies the hexagon and pentagon coherences.
- It has a unit with a triangular coherence.

This is used in particular to prove that the cup product on cohomology is associative.

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<sup>1</sup>see pages 88 and 89 of my PhD thesis

## Basic idea

All we have to do is to define various functions:

$$(x : A \wedge B) \rightarrow P(x) \quad (6 \text{ of them})$$

$$(x : (A \wedge B) \wedge C) \rightarrow P(x) \quad (4 \text{ of them})$$

$$(x : A \wedge (B \wedge C)) \rightarrow P(x) \quad (2 \text{ of them})$$

$$(x : ((A \wedge B) \wedge C) \wedge D) \rightarrow P(x) \quad (1 \text{ of them})$$

where  $P(x)$  is either constant or an equality  $f(x) = g(x)$ .

We define them by (iterated) induction on the smash product.

- In the (iterated)  $\text{proj}$  case, we know what to do.
- In the other cases, we “just” need to do some complicated path algebra.

## Recursion rule

Given a type  $C$ , in order to define a map  $f : A \wedge B \rightarrow C$ , we need to define five terms/functions  $f_{\text{proj}}$ ,  $f_{\text{basel}}$ ,  $f_{\text{baser}}$ ,  $f_{\text{pushl}}$  and  $f_{\text{pushr}}$  such that:

$$f : A \wedge B \rightarrow C$$

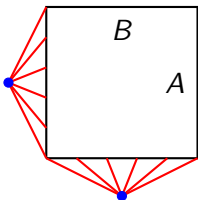
$$f(\text{proj}(a, b)) := f_{\text{proj}}(a, b) \quad (f_{\text{proj}} : A \times B \rightarrow C)$$

$$f(\text{basel}) := f_{\text{basel}} \quad (f_{\text{basel}} : C)$$

$$f(\text{baser}) := f_{\text{baser}} \quad (f_{\text{baser}} : C)$$

$$\text{ap}_f(\text{pushl}(a)) := f_{\text{pushl}}(a) \quad (f_{\text{pushl}} : (a : A) \rightarrow f_{\text{proj}}(a, \star B) =_C f_{\text{basel}})$$

$$\text{ap}_f(\text{pushr}(b)) := f_{\text{pushr}}(b) \quad (f_{\text{pushr}} : (b : B) \rightarrow f_{\text{proj}}(\star A, b) =_C f_{\text{baser}})$$



## Example 1: commutativity

$$\sigma_{A,B} : A \wedge B \rightarrow B \wedge A$$

$$\sigma_{A,B}(\text{proj}(a, b)) := \text{proj}(b, a)$$

$$\sigma_{A,B}(\text{basel}) := \blacksquare^0$$

$$\sigma_{A,B}(\text{baser}) := \blacksquare^0$$

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$$\text{ap}_{\sigma_{A,B}}(\text{pushl}(a)) := \text{pushr}(a)$$

$$\text{ap}_{\sigma_{A,B}}(\text{pushr}(b)) := \text{pushl}(b)$$

# Pointed maps

## Definition

Given two pointed types  $(A, \star_A)$  and  $(A', \star_{A'})$ , a **pointed map** from  $A$  to  $A'$  is a pair  $(f, \star_f)$  where

$$f : A \rightarrow A'$$

$$\star_f : f(\star_A) = \star_{A'}$$



## Example 2: functoriality

We have two pointed maps  $f : A \rightarrow A'$  and  $g : B \rightarrow B'$ .

$$(f \wedge g) : A \wedge B \rightarrow A' \wedge B'$$

$$(f \wedge g)(\text{proj}(a, b)) := \text{proj}(f(a), g(b))$$

$$(f \wedge g)(\text{basel}) := \text{basel}$$

$$(f \wedge g)(\text{baser}) := \text{baser}$$

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The two holes have type

$$\text{proj}(f(a), g(\star_B)) = \text{basel} \quad \text{proj}(f(\star_A), g(b)) = \text{baser}$$

## ... with rewriting

We have

$$\begin{aligned} & \text{proj}(f(a), g(\star_B)) \\ & \rightsquigarrow \text{proj}(f(a), \star_{B'}) \quad \text{via } \star_g \text{ in the second argument of proj} \\ & \rightsquigarrow \text{base1} \quad \text{via } \text{push1}(f(a)) \end{aligned}$$

Therefore we can fill the first hole with

$$\text{ap}_{\text{proj}(f(a), -)}(\star_g) \bullet \text{push1}(f(a))$$

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Therefore we can fill the first hole with

$$\text{ap}_{\text{proj}(f(a), -)}(\star_g) \bullet \text{push1}(f(a))$$

Similarly for the second hole:

$$\begin{aligned} & \text{proj}(f(\star_A), g(b)) \\ & \rightsquigarrow \text{proj}(\star_{A'}, g(b)) \quad \text{via } \star_f \text{ in the first argument of proj} \\ & \rightsquigarrow \text{baser} \quad \text{via } \text{pushr}(g(b)) \end{aligned}$$

## Proof-relevant rewriting

$f(\star_A) \rightsquigarrow \star_{A'}$  via  $\star_f$

$\text{proj}(a, \star_B) \rightsquigarrow \text{basel}$  via  $\text{pushl}(a)$

$\text{proj}(\star_A, b) \rightsquigarrow \text{baser}$  via  $\text{pushr}(b)$

$\text{basel} \rightsquigarrow \text{proj}(\star_A, \star_B)$  via  $\text{pushl}(\star_A)$

$\text{baser} \rightsquigarrow \text{proj}(\star_A, \star_B)$  via  $\text{pushr}(\star_B)$

$\text{proj}(\star_A, \star_B) \not\rightsquigarrow$

$f(u) \rightsquigarrow f(u')$  via  $\text{ap}_f(p)$

(if  $u \rightsquigarrow u'$  via  $p$ )

$u \rightsquigarrow u''$  via  $p \bullet p'$

(if  $u \rightsquigarrow u'$  via  $p$  and  $u' \rightsquigarrow u''$  via  $p'$ )

# Squares

We use squares and cubes in the sense of [LB15]<sup>2</sup> .

## Definition

The type

$$\text{Square} : \{A : \text{Type}\} \{a, b, c, d : A\} \\ (p : a = b)(q : c = d)(r : a = c)(s : b = d) \rightarrow \text{Type}$$

is defined as the inductive family with one constructor

$$\text{ids} : \text{Square}(\text{idp}, \text{idp}, \text{idp}, \text{idp})$$

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<sup>2</sup>D. Licata, G. Brunerie, *A Cubical Approach to Synthetic Homotopy Theory*, LICS 2015

## Application of a homotopy to a path

Given a dependent function (where  $g, h : A \rightarrow B$ )

$$f : (x : A) \rightarrow g(x) =_B h(x)$$

and a path

$$p : a =_A a'$$

we have

$$\text{ap}_f^+(p) : \text{Square}(\text{ap}_g(p), \text{ap}_h(p), f(a), f(a'))$$

$$\begin{array}{ccc} g(a) & \xrightarrow{f(a)} & h(a) \\ \text{ap}_g(p) \Big| & & \Big| \text{ap}_h(p) \\ g(a') & \xrightarrow{f(a')} & h(a') \end{array}$$

## Induction rule (into an identity type)

Given a type  $C$  and two functions  $g, h : A \wedge B \rightarrow C$ , in order to define a map

$$f : (x : A \wedge B) \rightarrow g(x) =_C h(x),$$

we need

$$f(\text{proj}(a, b)) : g(\text{proj}(a, b)) =_C h(\text{proj}(a, b))$$

$$f(\text{basel}) : g(\text{basel}) =_C h(\text{basel})$$

$$f(\text{baser}) : g(\text{baser}) =_C h(\text{baser})$$

$$\text{ap}_f^+(\text{pushl}(a)) : \text{Square}(\text{ap}_g(\text{pushl}(a)), \text{ap}_h(\text{pushl}(a)), \\ f(\text{proj}(a, \star_B)), f(\text{basel}))$$

$$\text{ap}_f^+(\text{pushr}(b)) : \text{Square}(\text{ap}_g(\text{pushr}(b)), \text{ap}_h(\text{pushr}(b)), \\ f(\text{proj}(\star_A, b)), f(\text{baser}))$$



## Example 2: naturality of commutativity

We have two pointed maps  $f : A \rightarrow A'$  and  $g : B \rightarrow B'$ .

$$\sigma\text{-nat}_{f,g} : (x : A \wedge B) \rightarrow \sigma_{A',B'}((f \wedge g)(x)) = (g \wedge f)(\sigma_{A,B}(x))$$

$$\sigma\text{-nat}_{f,g}(\text{proj}(a, b)) := \text{idp}_{\text{proj}(g(b), f(a))}$$

$$\sigma\text{-nat}_{f,g}(\text{basel}) := \text{idp}_{\text{basel}}$$

$$\sigma\text{-nat}_{f,g}(\text{baser}) := \text{idp}_{\text{basel}}$$

$$\begin{aligned} \text{ap}_{\sigma\text{-nat}_{f,g}}^+(\text{pushl}(a)) := & \blacksquare^2 : \text{Square}(\text{ap}_{\sigma_{A',B'} \circ (f \wedge g)}(\text{pushl}(a)), \\ & \text{ap}_{(g \wedge f) \circ \sigma_{A,B}}(\text{pushl}(a)), \\ & \text{idp}_{\text{proj}(g(\star_B), f(a))}, \\ & \text{idp}_{\text{basel}}) \end{aligned}$$

$$\text{ap}_{\sigma\text{-nat}_{f,g}}^+(\text{pushr}(b)) := \blacksquare^2 : [\dots]$$

## More rewriting!

$$\text{ap}_{\sigma_{A',B'} \circ (f \wedge g)}(\text{push1}(a))$$

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$$\begin{aligned} & \text{ap}_{\sigma_{A',B'} \circ (f \wedge g)}(\text{push1}(a)) \\ & \rightsquigarrow \text{ap}_{\sigma_{A',B'}}(\text{ap}_{f \wedge g}(\text{push1}(a))) \end{aligned}$$

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$$\rightsquigarrow \text{ap}_{\sigma_{A',B'}}(\text{ap}_{f \wedge g}(\text{push1}(a)))$$

$$\rightsquigarrow \text{ap}_{\sigma_{A',B'}}(\text{ap}_{\text{proj}(f(a), -)}(\star_g) \bullet \text{push1}(f(a)))$$

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## More rewriting!

$$\begin{aligned} & \text{ap}_{\sigma_{A'}, B' \circ (f \wedge g)}(\text{pushl}(a)) \\ & \rightsquigarrow \text{ap}_{\sigma_{A'}, B'}(\text{ap}_{f \wedge g}(\text{pushl}(a))) \\ & \rightsquigarrow \text{ap}_{\sigma_{A'}, B'}(\text{ap}_{\text{proj}(f(a), -)}(\star_g) \cdot \text{pushl}(f(a))) \\ & \rightsquigarrow \text{ap}_{\sigma_{A'}, B'}(\text{ap}_{\text{proj}(f(a), -)}(\star_g)) \cdot \text{ap}_{\sigma_{A'}, B'}(\text{pushl}(f(a))) \\ & \rightsquigarrow \text{ap}_{\text{proj}(-, f(a))}(\star_g) \cdot \text{pushr}(f(a)) \end{aligned}$$

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$$\begin{aligned} & \text{ap}_{(g \wedge f) \circ \sigma_{A,B}}(\text{pushl}(a)) \\ & \rightsquigarrow \text{ap}_{g \wedge f}(\text{ap}_{\sigma_{A,B}}(\text{pushl}(a))) \\ & \rightsquigarrow \text{ap}_{g \wedge f}(\text{pushr}(a)) \\ & \rightsquigarrow \text{ap}_{\text{proj}(-, f(a))}(\star_g) \cdot \text{pushr}(f(a)) \end{aligned}$$

## More rewriting rules

$\text{ap}_{\sigma_{A,B}}(\text{pushl}(a)) \rightsquigarrow \text{pushr}(a)$  and other  $\beta$ -reduction rules for HITs

$$\text{ap}_{\lambda x.x}(p) \rightsquigarrow p$$

$$\text{ap}_g(\text{ap}_f(p)) \rightsquigarrow \text{ap}_{g \circ f}(p)$$

$$\text{ap}_{g \circ f}(p) \rightsquigarrow \text{ap}_g(p') \quad (\text{if } \text{ap}_f(p) \rightsquigarrow p')$$

$$\text{ap}_f(u \cdot v) \rightsquigarrow \text{ap}_f(u) \cdot \text{ap}_f(v)$$

$$u \cdot v \rightsquigarrow u' \cdot v' \quad (\text{if } u \rightsquigarrow u' \text{ and } v \rightsquigarrow v',$$

via horizontal composition)



## Example 4: associativity

$$\alpha_{A,B,C} : (A \wedge B) \wedge C \rightarrow A \wedge (B \wedge C),$$

$$\alpha_{A,B,C}(\text{proj}(x, c)) := \alpha_{A,B,C}^{\text{proj}}(x, c),$$

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$$\alpha_{A,B,C}^{\text{proj}} : A \wedge B \rightarrow C \rightarrow A \wedge (B \wedge C),$$

$$\alpha_{A,B,C}^{\text{proj}}(\text{proj}(a, b), c) := \text{proj}(a, \text{proj}(b, c)),$$

$$[\blacksquare^0 \dots \blacksquare^0 \dots \blacksquare^1 \dots \blacksquare^1]$$

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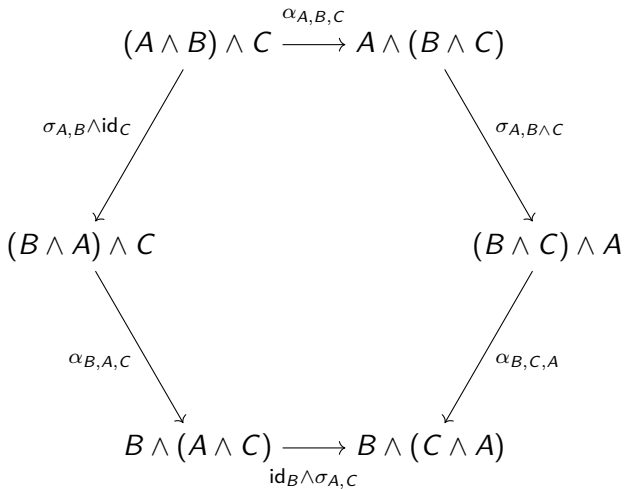
$$\alpha_{A,B,C}^{\text{proj}}(\text{proj}(a, b), c) := \text{proj}(a, \text{proj}(b, c)),$$

$$[\blacksquare^0 \dots \blacksquare^0 \dots \blacksquare^1 \dots \blacksquare^1]$$

$$\alpha_{A,B,C}^{\text{pushl}} : (x : A \wedge B) \rightarrow \alpha_{A,B,C}^{\text{proj}}(x, \star C) = \alpha_{A,B,C}(\text{basel}),$$

$$[\blacksquare^1 \dots \blacksquare^1 \dots \blacksquare^1 \dots \blacksquare^2 \dots \blacksquare^2]$$

# Hexagon



## Example 5: hexagon

$\text{hexagon}_{A,B,C} : (x : (A \wedge B) \wedge C) \rightarrow \text{Id}(\dots, \dots)$

$[\text{hexagon}_{A,B,C}^{\text{proj}} \dots \blacksquare^1 \dots \blacksquare^1 \dots \text{hexagon}_{A,B,C}^{\text{push1}} \dots \blacksquare^2]$

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$\text{hexagon}_{A,B,C}^{\text{proj}} : (x : A \wedge B) \rightarrow C \rightarrow \text{Id}(\dots, \dots)$

$[\text{idp} \dots \blacksquare^1 \dots \blacksquare^1 \dots \blacksquare^2 \dots \blacksquare^2]$

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$$[\text{idp} \dots \blacksquare^1 \dots \blacksquare^1 \dots \blacksquare^2 \dots \blacksquare^2]$$

$$\text{hexagon}_{A,B,C}^{\text{push1}} : (x : A \wedge B) \rightarrow C \rightarrow \text{Square}(\dots, \dots, \dots, \dots)$$
$$[\blacksquare^2 \dots \blacksquare^2 \dots \blacksquare^2 \dots \blacksquare^3 \dots \blacksquare^3]$$

## Example 6: pentagon

`pent` :  $(x : ((A \wedge B) \wedge C) \wedge D) \rightarrow \text{Id}(\dots, \dots)$



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$\text{pent} : (x : ((A \wedge B) \wedge C) \wedge D) \rightarrow \text{Id}(\dots, \dots)$

$\text{pent} : [\text{pent}^{\text{proj}} \dots \blacksquare^1 \dots \blacksquare^1 \dots \text{pent}^{\text{push1}} \dots \blacksquare^2]$

$\text{pent}^{\text{proj}} : [\text{pent}^{\text{proj,proj}} \dots \blacksquare^1 \dots \blacksquare^1 \dots \text{pent}^{\text{proj,push1}} \dots \blacksquare^2]$

$\text{pent}^{\text{proj,proj}} : [\text{idp} \dots \blacksquare^1 \dots \blacksquare^1 \dots \blacksquare^2 \dots \blacksquare^2]$

$\text{pent}^{\text{proj,push1}} : [\blacksquare^2 \dots \blacksquare^2 \dots \blacksquare^2 \dots \blacksquare^3 \dots \blacksquare^3]$

$\text{pent}^{\text{push1}} : [\text{pent}^{\text{push1,proj}} \dots \blacksquare^2 \dots \blacksquare^2 \dots \text{pent}^{\text{push1,push1}} \dots \blacksquare^3]$

$\text{pent}^{\text{push1,proj}} : [\blacksquare^2 \dots \blacksquare^2 \dots \blacksquare^2 \dots \blacksquare^3 \dots \blacksquare^3]$

$\text{pent}^{\text{push1,push1}} : [\blacksquare^3 \dots \blacksquare^3 \dots \blacksquare^3 \dots \blacksquare^4 \dots \blacksquare^4]$

## Cubical proof-relevant rewriting

### Definition

Given  $f : A \rightarrow B$  and  $sq : \text{Square}_A(p, q, r, s)$ , we have

$$\text{ap}_f^2(sq) : \text{Square}_B(\text{ap}_f(p), \text{ap}_f(q), \text{ap}_f(r), \text{ap}_f(s)).$$

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... but the two sides don't have the same type (!).

Cubical proof-relevant rewriting:

If  $s$  and  $s'$  are two squares, we say

$$s \rightsquigarrow s' \quad \text{via} \quad c$$

if  $c$  is a cube with  $s$  and  $s'$  as two of its opposite faces.

## More variants of ap

	$p : \text{Id}_A$	$p : \text{Square}_A$	$p : \text{Cube}_A$
$f : A \rightarrow B$	$\text{ap}_f(p)$	$\text{ap}_f^2(p)$	
$f : A \rightarrow \text{Id}_B$	$\text{ap}_f^+(p)$		
$f : A \rightarrow \text{Square}_B$			
$f : A \rightarrow \text{Cube}_B$			

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	$p : \text{Id}_A$	$p : \text{Square}_A$	$p : \text{Cube}_A$
$f : A \rightarrow B$	$\text{ap}_f(p)$	$\text{ap}_f^2(p)$	$\text{ap}_f^3(p)$
$f : A \rightarrow \text{Id}_B$	$\text{ap}_f^+(p)$	$\text{ap}_f^{2,+}(p)$	$\text{ap}_f^{3,+}(p)$
$f : A \rightarrow \text{Square}_B$	$\text{ap}_f^{++}(p)$	$\text{ap}_f^{2,++}(p)$	
$f : A \rightarrow \text{Cube}_B$	$\text{ap}_f^{+++}(p)$		

## More variants of ap

	$p : \text{Id}_A$	$p : \text{Square}_A$	$p : \text{Cube}_A$
$f : A \rightarrow B$	$\text{ap}_f(p)$	$\text{ap}_f^2(p)$	$\text{ap}_f^3(p)$
$f : A \rightarrow \text{Id}_B$	$\text{ap}_f^+(p)$	$\text{ap}_f^{2,+}(p)$	$\text{ap}_f^{3,+}(p)$
$f : A \rightarrow \text{Square}_B$	$\text{ap}_f^{++}(p)$	$\text{ap}_f^{2,++}(p)$	
$f : A \rightarrow \text{Cube}_B$	$\text{ap}_f^{+++}(p)$		

They interact in various ways, for instance

$$\text{ap}_g^2(\text{ap}_f^+(p)) \rightsquigarrow \text{ap}_{\text{ap}_g \circ f}^+(p)$$

$$\text{ap}_g^+(\text{ap}_f(p)) \rightsquigarrow \text{ap}_{g \circ f}^+(p)$$

$$\text{ap}_f^+(p \cdot q) \rightsquigarrow \text{ap}_f^+(p) \diamond \text{ap}_f^+(q)$$

$$\text{ap}_{\lambda x.p(x) \cdot q(x)}^+(r) \rightsquigarrow \text{ap}_{\lambda x.p(x)}^+(r) \blacklozenge \text{ap}_{\lambda x.q(x)}^+(r)$$



## Globular coherences

We can construct any map of the form:

$$\begin{aligned} \text{coh} &: (X : \text{Type})(a : X) \\ & \quad [\dots] \\ & \quad (x_n : T_n)(p_n : x_n = u_n) \\ & \quad [\dots] \\ & \rightarrow T \end{aligned}$$

where  $T_n$ ,  $u_n$  and  $T$  are built only from previous variables and other coherences, and  $T$  is an identity type.

*Idea:* path induction on all of the  $p_n$ , then give  $\text{idp}$ .

*Use:*  $p_n$  represents a rewriting rule, and  $x_n$  the term being rewritten.

## Cubical coherences

We also need to allow pairs of arguments of the form

$$(x_n : T_n)(p_n : \text{Square}(x_n, u_n, v_n, w_n))$$

$$(x_n : T_n)(p_n : \text{Cube}(x_n, u_n, v_n, w_n, r_n, s_n))$$

We can still construct all such coherences, using a generalized version of J where three sides of a square are fixed and one side is free.

## Algorithm for building the proof

In order to fill a hole ( $\blacksquare^1$ ,  $\blacksquare^2$ ,  $\blacksquare^3$  or  $\blacksquare^4$ ) we proceed as follows. The variables are  $\ell_1$  a list of terms and  $\ell_2$  a list of pairs of terms.

- We start with  $\ell_1$  consisting of all the faces (in every dimension) of the hole, and  $\ell_2$  is empty.
- Take the first element  $t$  of  $\ell_1$ .
- If it is the base point, or is already present in  $\ell_2$ , discard it.
- Otherwise, reduce it (it gives an  $n$ -cube  $s$  which has  $t$  as one of its faces), add  $(t, s)$  to  $\ell_2$  and all the other faces of  $s$  to  $\ell_1$ .
- Repeat until  $\ell_1$  is empty.
- Build a cubical coherence out of  $\ell_2$ .
- Use that coherence to fill the hole.

## Example

We want to prove  $\text{proj}(f(a), g(\star_B)) = \text{base1}$ .

$$\ell_1 = [\text{proj}(f(a), g(\star_B)), \text{base1}]$$

$$\ell_2 = []$$

$$\text{proj}(f(a), g(\star_B)) \rightsquigarrow \text{proj}(f(a), \star_{B'}) \text{ via } \text{ap}_{\text{proj}(f(a), -)}(\star_g)$$

$$\ell_1 = [\text{proj}(f(a), \star_{B'}), \text{base1}]$$

$$\ell_2 = [(\text{proj}(f(a), g(\star_B)), \text{ap}_{\text{proj}(f(a), -)}(\star_g))]$$

## Example

$$\ell_1 = [\text{proj}(f(a), \star_{B'}), \text{basel}]$$

$$\ell_2 = [(\text{proj}(f(a), g(\star_B)), \text{ap}_{\text{proj}(f(a), -)}(\star_g)))]$$

$\text{proj}(f(a), \star_{B'}) \rightsquigarrow \text{basel}$  via  $\text{pushl}(f(a))$

$$\ell_1 = [\text{basel}, \text{basel}]$$

$$\ell_2 = [(\text{proj}(f(a), g(\star_B)), \text{ap}_{\text{proj}(f(a), -)}(\star_g)), \\ (\text{proj}(f(a), \star_{B'}), \text{pushl}(f(a))))]$$

## Example

$$\ell_1 = [\text{base1}, \text{base1}]$$

$$\ell_2 = [(\text{proj}(f(a), g(\star_B)), \text{ap}_{\text{proj}(f(a), -)}(\star_g)), \\ (\text{proj}(f(a), \star_{B'}), \text{push1}(f(a))))]$$

$$\text{base1} \rightsquigarrow \text{proj}(\star_{A'}, \star_{B'}) \text{ via } \text{push1}(\star_{A'})$$

$$\ell_1 = [\text{proj}(\star_{A'}, \star_{B'}), \text{base1}]$$

$$\ell_2 = [(\text{proj}(f(a), g(\star_B)), \text{ap}_{\text{proj}(f(a), -)}(\star_g)), \\ (\text{proj}(f(a), \star_{B'}), \text{push1}(f(a))))] \\ (\text{base1}, \text{push1}(\star_{A'}))]$$

We're done, as everything in  $\ell_1$  is either in  $\ell_2$  or the base point.

## Example

$$\ell_2 = [(\text{proj}(f(a), g(\star_B)), \text{ap}_{\text{proj}(f(a), -)}(\star_g)), \\ (\text{proj}(f(a), \star_{B'}), \text{pushl}(f(a))))] \\ (\text{base1}, \text{pushl}(\star_{A'}))]$$

<code>coh : (X : Type)</code>	<code>(A' <math>\wedge</math> B')</code>
<code>(a : X)</code>	<code>(proj(<math>\star_{A'}</math>, <math>\star_{B'}</math>))</code>
<code>(x0 : X)</code>	<code>(base1)</code>
<code>(p0 : a = x0)</code>	<code>(pushl(<math>\star_{A'}</math>))</code>
<code>(x1 : X)</code>	<code>(proj(f(a), <math>\star_{B'}</math>))</code>
<code>(p1 : x1 = x0)</code>	<code>(pushl(f(a)))</code>
<code>(x2 : X)</code>	<code>(proj(f(a), g(<math>\star_B</math>)))</code>
<code>(p2 : x2 = x1)</code>	<code>(ap<sub>proj(f(a), -)</sub>(<math>\star_g</math>))</code>
<code>→ x2 = x0</code>	

The result is the desired term of type `proj(f(a), g( $\star_B$ )) = base1`.

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## Workflow

```
$ agda --compile SmashGenerate.agda
                                     # generate the executable
$ ./SmashGenerate > Result.agda      # generate the proof
$ agda Result.agda                   # check the proof
```

# Results

The current version can prove almost everything except for the pentagon. In particular it can construct/prove

- $f \wedge g$ , compatibility with identities
- $\sigma$ , involutivity, naturality
- $\alpha, \alpha^{-1}$ , inverses to each other, naturality (takes 10 minutes and 25 GB of memory)
- the hexagon (takes 7 minutes and 8 GB of memory)

## Future directions

- Finish the pentagon and the few other things missing.
- Get a full meta-theoretic proof that it does work.
- Prove that the smash product is  $\infty$ -coherent (externally).
- Can this idea of higher dimensional rewriting be applied in other situations?

## In topology

In topology,  $A \wedge B$  is defined as a quotient.

- We identify points with each other, instead of adding paths between them.
- It is easy to define, e.g.,  $\alpha_{A,B,C} : (A \wedge B) \wedge C \rightarrow A \wedge (B \wedge C)$ .
- The pentagon is trivial.
- It is *not* easy to prove that  $\alpha_{A,B,C}$  is continuous!

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- Can we find an automated way to handle such propositional reduction rules?
- To a user of the proof assistant, it would look like things reduce, in reality the proof assistant is doing all the work behind the scenes.