# Computational semantics of <br> Cartesian cubical type theory 

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HoTTEST, March 15, 2018

## Problem

Suppose I want to define a type theory for reasoning about \{homotopy types, $\infty$-categories, smooth $\infty$-groupoids, non-terminating programs, probabilistic programs ...\}.

What rules should I include?

## Problem

Suppose I want to define a type theory for reasoning about \{homotopy types, $\infty$-categories, smooth $\infty$-groupoids, non-terminating programs, probabilistic programs ...\}.

What rules should I include?
Obvious answer: whatever holds in the intended models.

## Problem

In the HoTT Book,

$$
\begin{aligned}
& \frac{\Gamma \vdash a: \mathbf{1}}{\Gamma \vdash a \equiv \star: \mathbf{1}} 1-\text { ETA } X \\
& \Gamma, x: \mathbf{I} \vdash P \text { type } \\
& \Gamma \vdash b_{0}: P\left[\mathbf{0}_{\mathbf{I}} / x\right] \\
& \Gamma \vdash b_{1}: P\left[\mathbf{1}_{\mathbf{I}} / x\right] \\
& \frac{\Gamma \vdash s: b_{0}={ }_{\mathrm{seg}}^{P} b_{1}}{\Gamma \vdash \operatorname{ind}_{\mathbf{I}}\left(x . P, b_{0}, b_{1}, s, \mathbf{0}_{\mathbf{I}}\right) \equiv b_{0}: P\left[\mathbf{0}_{\mathbf{I}} / x\right]} \mathbf{I - c o m P - Z} \checkmark \\
& \overline{\Gamma \vdash \boldsymbol{a p d}_{\lambda y . \operatorname{ind}_{\mathbf{I}}\left(x . P, b_{0}, b_{1}, s, y\right)}(\mathbf{s e g}) \equiv s: b_{0}=_{\mathbf{s e g}}^{P} b_{1}} \mathbf{I - C O M P - s} \boldsymbol{X}
\end{aligned}
$$

## Problem

We might want. . .

- terms to have unique types.
- judgments (especially $\equiv$ ) to be decidable.
- existence property:
if $\cdot \vdash p:(n$ :nat $) \times P(n)$, there is a numeral $n$ such that $P(n)$.
- canonicity property:
if $\cdot \vdash b$ : bool, $b$ computes to true or false.

These are all inherently questions of rules and syntax!
All, in practice, require models in which proofs are computations.

## Problem

These properties are important in practice.
Brunerie successfully showed $\pi_{4}\left(\mathbf{S}^{3}\right)$ is $\mathbb{Z} / k \mathbb{Z}$ where $\cdot \vdash k$ : nat (14 pages, 2013).

In his PhD thesis (129 pages, 2016), showed $k=2$.
In a computational semantics, $k$ just evaluates to 2 !

## Overview

When designing a TT, consider its computational semantics!

- Computational semantics of MLTT.
- Cartesian cubical TT and its computational semantics.


## Computational semantics

## Computational semantics

Canonicity only holds for closed terms.

$$
\begin{gathered}
b: \text { bool } \vdash b: \text { bool } \\
f: \text { bool } \rightarrow \text { bool } \vdash f(\text { true }): \text { bool } \\
x: \text { bool, } f:(\text { bool } \times \text { bool }) \rightarrow \text { bool } \vdash f\langle x, \text { true }\rangle: \text { bool }
\end{gathered}
$$

Can characterize neutral open terms using a generalization of the tools I discuss; I will focus on properties of closed terms.

## Computational semantics

Build a model in which closed terms are regarded as programs.

- Define programming language and operational semantics.
- Define a notion of equality at each type.
- Check this is compatible with desired rules.


## Operational semantics

Define syntax of preterms (modulo $\alpha$-equivalence only). Includes both "terms" and "types."

$$
\begin{aligned}
\text { Term }: & =(a: A) \rightarrow B|\lambda a . M| \operatorname{app}(M, N) \\
& |(a: A) \times B|\langle M, N\rangle|\operatorname{fst}(M)| \operatorname{snd}(M) \\
& \left|\mathbf{I d}_{A}(M, N)\right| \mathbf{r e f l}_{M} \mid \mathbf{J}_{a . b . p . C}(M ; a . R) \\
& \mid \text { bool } \mid \text { true } \mid \text { false }\left|\mathbf{i f}_{b . A}(M ; T, F)\right| \cdots
\end{aligned}
$$

Each closed term computes to a value.

## Operational semantics

$$
\begin{gathered}
- \text { val : Term } \rightarrow \text { Prop } \\
-\longmapsto-: \text { Term } \rightarrow \text { Term } \rightarrow \text { Prop } \\
-\Downarrow-: \text { Term } \rightarrow \text { Val } \rightarrow \text { Prop }
\end{gathered}
$$

$$
\overline{(a: A) \rightarrow B \mathrm{val}} \quad \overline{\lambda a \cdot M \mathrm{val}}
$$

$$
\frac{M \longmapsto M^{\prime}}{\operatorname{app}(M, N) \longmapsto \operatorname{app}\left(M^{\prime}, N\right)}
$$

$\overline{\operatorname{app}(\lambda a . M, N) \longmapsto M[N / a]} \quad \overline{\text { bool val }} \quad \overline{\text { true val }} \quad \overline{\text { false val }}$

$$
\frac{M \longmapsto M^{\prime}}{\frac{M}{\mathbf{i f}_{b . A}(M ; T, F) \longmapsto \mathbf{i f}_{b . A}\left(M^{\prime} ; T, F\right)} \quad \overline{\mathbf{i f}_{b . A}(\text { true } ; T, F) \longmapsto T}}
$$

$$
\overline{\mathbf{i f}_{b . A}(\text { false } ; T, F) \longmapsto F}
$$

## Booleans

The meanings of non-values are determined by their values.
Definition

- $M \in \mathbf{b o o l}$ if $M \Downarrow$ true or $M \Downarrow$ false.
- $M \doteq N \in$ bool if $M, N \Downarrow$ true or $M, N \Downarrow$ false.


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## Definition

- $M \in \mathbf{b o o l}$ iff $M \doteq M \in \mathbf{b o o l}$.
- $M \doteq N \in$ bool iff $\llbracket$ bool $\rrbracket^{\Downarrow}(M, N)$, where $\llbracket$ bool $\rrbracket=\{($ true, true $),($ false, false $)\}$.


## Partial equivalence relations

$\llbracket \mathrm{bool} \rrbracket:$ Val $\rightarrow \mathbf{V a l} \rightarrow$ Prop is a partial equivalence relation: a symmetric and transitive relation.

Equivalently, a subset of Val, and an equivalence relation.

## Partial equivalence relations

$\llbracket \mathrm{bool} \rrbracket:$ Val $\rightarrow \mathbf{V a l} \rightarrow$ Prop is a partial equivalence relation:
a symmetric and transitive relation.
Equivalently, a subset of Val, and an equivalence relation.
Why not just quotient, and say types are sets of values?
Because rules of TT range over terms, not equivalence classes.

## Function types

The meanings of open terms are determined by their behavior as maps from closed terms to closed terms.

## Definition

Given $\llbracket A \rrbracket$ and $\llbracket B \rrbracket$, define $\llbracket A \rightarrow B \rrbracket\left(\lambda a . N_{1}, \lambda a . N_{2}\right)$ when $P \mapsto N_{i}[P / a]$ are equal as functions from $\llbracket A \rrbracket^{\Downarrow}$ to $\llbracket B \rrbracket^{\Downarrow}$ : they send equal elements of $A$ to equal elements of $B$.

The meanings of compound types are determined by the meanings of their constituent types.

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The meanings of compound types are determined by the meanings of their constituent types.

## Type systems

MLTT has five judgments:

$$
\begin{gathered}
\Gamma \mathbf{c t x} \\
\Gamma \vdash A \text { type } \\
\Gamma \vdash A \equiv B \text { type } \\
\Gamma \vdash M: A \\
\Gamma \vdash M \equiv N: A
\end{gathered}
$$

In the computational semantics, we reduce open judgments to closed judgments, membership judgments to equality judgments. . .

## Type systems

$$
\begin{aligned}
& A \doteq B \text { type } \\
& M \doteq N \in A
\end{aligned}
$$

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& A \doteq B \text { type } \\
& M \doteq N \in A
\end{aligned}
$$

....and judgments on non-values to judgments on values.
Definition
$\tau:$ Val $\rightarrow$ Val $\rightarrow($ Val $\rightarrow$ Val $\rightarrow$ Prop $) \rightarrow$ Prop
is a (semantic) type system if it is

- functional: $\tau\left(A_{0}, B_{0}, \varphi\right) \wedge \tau\left(A_{0}, B_{0}, \varphi^{\prime}\right) \Longrightarrow\left(\varphi=\varphi^{\prime}\right)$;
- symmetric: $\tau\left(A_{0}, B_{0}, \varphi\right) \Longrightarrow \tau\left(B_{0}, A_{0}, \varphi^{\prime}\right)$;
- transitive: $\tau\left(A_{0}, B_{0}, \varphi\right) \wedge \tau\left(B_{0}, C_{0}, \varphi^{\prime}\right) \Longrightarrow \tau\left(A_{0}, C_{0}, \varphi^{\prime \prime}\right)$;
- PER-valued: $\tau\left(A_{0}, B_{0}, \varphi\right) \Longrightarrow(\varphi$ is a PER $)$.


## Type systems

We can define all the semantic judgments relative to any $\tau$.
Definition
$\tau \models(A \doteq B$ type $)$ when $\tau^{\Downarrow}(A, B, \varphi)$.
In this case, let $\llbracket A \rrbracket=\llbracket B \rrbracket=\varphi$.
Definition
$\tau \models(M \doteq N \in A)$, presupposing $\tau \models(A$ type $)$, when $\llbracket A \rrbracket^{\Downarrow}(M, N)$.

## Type systems

Define open judgments by induction on the length of the context.

Definition
$\tau \models(a: A \gg B \doteq C$ type $)$, presupposing $\tau \models(A$ type $)$, when for all $M, M^{\prime}$ such that $\tau \models\left(M \doteq M^{\prime} \in A\right)$,
$\tau \models\left(B[M / a] \doteq C\left[M^{\prime} / a\right]\right.$ type $)$.
Definition
$\tau \vDash\left(a: A \gg N \doteq N^{\prime} \in B\right)$, presupposing $\tau \models(a: A \gg B$ type $)$, when for all $M, M^{\prime}$ such that $\tau \models\left(M \doteq M^{\prime} \in A\right)$, $\tau \models\left(N[M / a] \doteq N^{\prime}\left[M^{\prime} / a\right] \in B[M / a]\right)$.

## Type systems

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## Type systems

Define $\tau$ as the least relation such that:
$\tau($ bool, bool,$\varphi)$ when $\varphi=\{($ true, true $),($ false, false $)\}$.
$\tau\left((a: A) \rightarrow B,\left(a: A^{\prime}\right) \rightarrow B^{\prime}, \varphi\right)$ when

- $\tau \models\left(A \doteq A^{\prime}\right.$ type $)$,
- $\tau \models\left(a: A \gg B \doteq B^{\prime}\right.$ type $)$, and
- $\varphi\left(\lambda a . M, \lambda a . M^{\prime}\right)$ when $\tau \models\left(a: A \gg M \doteq M^{\prime} \in B\right)$.


## Type systems

Define $\tau$ as the least relation such that:
$\tau\left((a: A) \times B,\left(a: A^{\prime}\right) \times B^{\prime}, \varphi\right)$ when

- $\tau \vDash\left(A \doteq A^{\prime}\right.$ type $)$,
- $\tau \vDash\left(a: A \gg B \doteq B^{\prime}\right.$ type $)$, and
- $\varphi\left(\langle M, N\rangle,\left\langle M^{\prime}, N^{\prime}\right\rangle\right)$ when $\tau \models\left(M \doteq M^{\prime} \in A\right)$ and $\tau \vDash\left(N \doteq N^{\prime} \in B[M / a]\right)$.
$\tau\left(\mathbf{I d}_{A}(M, N), \mathbf{I d}_{A^{\prime}}\left(M^{\prime}, N^{\prime}\right), \varphi\right)$ when
- $\tau \models\left(A \doteq A^{\prime}\right.$ type $)$,
- $\tau \models\left(M \doteq M^{\prime} \in A\right)$,
- $\tau \models\left(N \doteq N^{\prime} \in A\right)$, and
- $\varphi\left(\mathbf{r e f l}_{M}, \operatorname{reff}_{N}\right)$ when $\tau \models(M \doteq N \in A)$.


## Canonicity

Theorem (Soundness)
If $\Gamma \vdash A \equiv B$ type then $\Gamma \gg A \doteq B$ type.
If $\Gamma \vdash M \equiv N: A$ then $\Gamma \gg M \doteq N \in A$.
Proof.
Check every rule! (Very long.)

## Canonicity

## Corollary (Canonicity property)

If $\cdot \vdash M$ : bool then $M \Downarrow$ true or $M \Downarrow$ false.
Proof.
Then $M \in$ bool. Unwinding definitions, $\llbracket \mathbf{b o o l} \rrbracket \rrbracket(M, M)$. Therefore $M \Downarrow M_{0}$ and $\llbracket \mathbf{b o o l} \rrbracket\left(M_{0}, M_{0}\right)$.

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Then $M \in$ bool. Unwinding definitions, $\llbracket \mathbf{b o o l} \rrbracket \rrbracket^{\Downarrow}(M, M)$. Therefore $M \Downarrow M_{0}$ and $\llbracket \mathbf{b o o l} \rrbracket\left(M_{0}, M_{0}\right)$.

Corollary (Consistency)
It is impossible that $\cdot \vdash M$ : void.
Proof.
$M \in$ void, so $\llbracket \operatorname{void} \rrbracket \Downarrow(M, M)$, but $\llbracket$ void $\rrbracket\left(M_{0}, M_{0}\right)$ never.

## Summary

This is a constructive ("logical relations") model of types as sets of evaluated programs, modulo semantic equality.

Depending on your aims, this may even be the intended model (e.g., for program extraction).

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Depending on your aims, this may even be the intended model (e.g., for program extraction).

For better or for worse, it's not the initial model.

## Summary

$$
\begin{array}{lr}
\frac{\Gamma \gg a \in \text { unit }}{\Gamma \gg a \doteq \star \in \text { unit }} \text { ETA } \checkmark & \\
\begin{array}{l}
\Gamma, a: \text { void } \gg \mathcal{J} \\
\text { ETA } \checkmark \\
\Gamma \gg M \doteq \mathbf{I d}_{A}(M, N) \\
\text { REFL } \checkmark
\end{array} & \frac{M \Downarrow \text { true }}{M \in \text { bool }} \text { COMP }
\end{array}
$$

## Extending the model?

Suppose, for the sake of argument, we want:

$$
\frac{\Gamma \vdash A \text { type } \quad \Gamma \vdash B \text { type }}{\Gamma \vdash \mathbf{u a}(\cdots): \mathbf{I d}_{\mathcal{U}}(A \times B, B \times A)}
$$

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$$

Computational justification of $\mathbf{J}$ was that every closed element of Id will be refl. This rule is nonsense!

## The end

## Cubical type theory

## Judgmental paths

Need to equip $\llbracket A \rrbracket$ directly with path structure (and composition structure), then define $\llbracket \mathbf{I d}_{A}(M, N) \rrbracket$ and $\mathbf{J}$ in terms of those.

## Judgmental paths

Licata and Harper, Canonicity for 2-Dimensional Type Theory (2012): Define a judgment for path elements of $A$.
$\cdot \vdash A$ type means $\llbracket A \rrbracket$ is a 1 -groupoid.
$\cdot \vdash M: A$ means $M$ is an object of $\llbracket A \rrbracket$.
$\cdot \vdash P: M \simeq_{A} N$ means $P$ is a morphism in $\llbracket A \rrbracket$ from $M$ to $N$.
Groupoid structure is axiomatized directly:

$$
\frac{\Gamma \vdash M: A}{\Gamma \vdash \operatorname{refl}_{M}: M \simeq_{A} N}
$$

$$
\frac{\Gamma \vdash P: M \simeq_{A} N}{\Gamma \vdash P^{-1}: N \simeq_{A} M}
$$

## Judgmental paths

Bezem, Coquand, Huber, A model of type theory in cubical sets (2014): Constructive cubical set model, uniform Kan condition.

Direct inspiration for both Cohen, Coquand, Huber, Mörtberg, Cubical Type Theory: a constructive interpretation of the univalence axiom (2016), and the present work.

Why cubes?

## Cubical type theory

Rough idea: $\square^{n} \vdash M: A$ means $M$ is an $n$-cube of $A$.
$\square^{1} \vdash P: A$
$\cdot \vdash P: \operatorname{Path}_{A}\left(P_{0}, P_{1}\right)$

## Cubical type theory

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$$
\frac{\square^{n}, \square^{1} \vdash P: A}{\square^{n} \vdash P: \operatorname{Path}_{A}\left(P_{0}, P_{1}\right)}
$$

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$$

## Cubical type theory

Rough idea: $\square^{n} \vdash M: A$ means $M$ is an $n$-cube of $A$.

$$
\frac{\square^{n+1} \vdash P: A}{\square^{n} \vdash P: \operatorname{Path}_{A}\left(P_{0}, P_{1}\right)}
$$

Representables are closed under products: $\square^{n+1}=\square^{n} \times \square^{1}$. In contrast, $\Delta^{n+1} \neq \Delta^{n} \times \Delta^{1}$.

## Cubical type theory

$x: \mathbb{I}, y: \mathbb{I} \vdash M$ is a square parametrized by two dimension variables.
We can take degeneracies by weakening by $z: \mathbb{I}$.
We can take faces by instantiating $x, y$ at 0,1 .
We can take diagonals by substituting $x$ for $y$.


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M\langle 0 / x\rangle \quad M\langle 0 / y\rangle
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$$
\begin{aligned}
& \downarrow x \\
& M \\
& M\langle 0 / x\rangle\langle 0 / y\rangle= \\
& M\langle 0 / y\rangle\langle 0 / x\rangle
\end{aligned}
$$

## Cubical type theory

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We can take diagonals by substituting $x$ for $y$.

$$
\begin{aligned}
& \downarrow x \\
& M\langle 0 / x\rangle\langle 0 / y\rangle=M\langle 0 / y\rangle\langle 0 / x\rangle
\end{aligned}
$$

## Cubical type theory

CCHM consider a full De Morgan algebra with also

- connections $M\langle(x \wedge y) / x\rangle, M\langle(x \vee y) / x\rangle$, and
- reversals $M\langle(1-x) / x\rangle$.

We have only permutations, faces, degeneracies, and diagonals: free finite-product category on $1 \rightrightarrows \mathbb{I}$.

## Cartesian cubical computational type theory

## Cubical programs

Define a cubical programming language.

$$
\text { base } \xrightarrow{\operatorname{loop}_{x}} \text { base }
$$

$\overline{\text { base val } \quad \overline{\operatorname{loop}_{x} \text { val }}}$

## Cubical programs

Define a cubical programming language.

$$
\operatorname{loop}_{0} \doteq \text { base } \xrightarrow{\operatorname{loop}_{x}} \text { base } \doteq \operatorname{loop}_{1}
$$

$\overline{\text { base val }} \overline{\operatorname{loop}_{x} \text { val }} \quad \overline{\operatorname{loop}_{0} \longmapsto \text { base }} \quad \overline{\operatorname{loop}_{1} \longmapsto \text { base }}$

## Cubical computational semantics

Build a model in which closed terms are regarded as programs.

- Define a cubical programming language.
- Types are interpreted as Cartesian cubical sets* of values.


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- Types are interpreted as Cartesian cubical sets* of values.

Can't consider only dimensionally-closed (0-dimensional) terms: then you wouldn't be able to tell $\operatorname{loop}_{x}$ and base apart!

## Cubical computational semantics

Essentially, for every dimension context $\Psi=\{x, y, \ldots\}$, a type specifies a PER of its $|\Psi|$-dimensional values.

- $\llbracket \mathbf{S}^{1} \rrbracket_{\Psi}($ base, base) for all $\Psi$,
- $\llbracket \mathbf{S}^{1} \rrbracket_{(\Psi, x)}\left(\operatorname{loop}_{x}, \operatorname{loop}_{x}\right)$ for all $\Psi$,
- (and compositions, inverses, ...)

Functorial action is dimension substitution then evaluation:

$$
\begin{gathered}
\langle 0 / x\rangle: \Psi \rightarrow(\Psi, x) \\
\langle 0 / x\rangle: \llbracket \mathbf{S}^{1} \rrbracket_{(\Psi, x)} \rightarrow \llbracket \mathbf{S}^{1} \rrbracket_{\Psi} \\
\left(\mathbf{l o o p}_{x}\right)\langle 0 / x\rangle=\mathbf{l o o p}_{0} \Downarrow \text { base }
\end{gathered}
$$

For each type, must verify this is functorial (up to the PER)!

## Cubical computational semantics

$$
A \times B \xrightarrow{\mathbf{u a}_{x}(\cdots)} B \times A
$$

$$
\llbracket \mathbf{u a}(\cdots) \rrbracket_{x}
$$



## Cubical computational semantics

$$
A \times B \xrightarrow{\mathbf{u a}_{x}(\cdots)} B \times A
$$

$$
\llbracket \mathbf{u a}(\cdots) \rrbracket_{x} \xrightarrow{\langle 0 / x\rangle} \llbracket A \times B \rrbracket_{\emptyset}
$$



## Cubical computational semantics

$$
A \times B \xrightarrow{\mathbf{u a}_{x}(\cdots)} B \times A
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$$
\llbracket \mathbf{u a}(\cdots) \rrbracket_{x} \xrightarrow{\langle 0 / x\rangle} \llbracket A \times B \rrbracket_{\emptyset}
$$



## Cubical computational semantics

$$
A \times B \xrightarrow{\mathbf{u a}_{x}(\cdots)} B \times A
$$

Types are "dependent cubical sets" $(\mathbb{C} / \Psi)^{\text {op }} \rightarrow$ Set.

$$
\llbracket \mathbf{u a}(\cdots) \rrbracket_{x} \xrightarrow{\langle 0 / x\rangle} \llbracket A \times B \rrbracket_{\emptyset}
$$



## Cubical computational semantics

Definition
$\tau:$ DimCtx $\rightarrow$ Val $\rightarrow$ Val $\rightarrow($ Val $\rightarrow$ Val $\rightarrow$ Prop $) \rightarrow$ Prop is a (semantic) cubical type system if it is functional, symmetric, transitive, PER-valued, and $\Psi \mapsto\left\{\left(A_{0}, B_{0}\right) \mid \tau\left(\Psi, A_{0}, B_{0}, \varphi\right)\right\}$ forms a cubical set.

$$
\begin{gathered}
A \doteq B \text { type }_{\text {pre }}[\Psi] \\
M \doteq N \in A[\Psi]
\end{gathered}
$$

Definition
$\tau \vDash\left(A \doteq B\right.$ type $\left._{\text {pre }}[\Psi]\right)$ when $\tau^{\Downarrow}(\Psi, A, B, \varphi)$ ???

## Cubical computational semantics

Must be closed under both evaluation and dimension substitution.

$$
\frac{M \in A[\Psi] \quad M \Downarrow M_{0}}{M_{0} \in A[\Psi]} \quad \frac{M \in A[\Psi] \quad \psi: \Psi^{\prime} \rightarrow \Psi}{M \psi \in A \psi\left[\Psi^{\prime}\right]}
$$

Must require that each instance of $M$ evaluates to an element of $\llbracket A \rrbracket$, and coherently.

## Cubical computational semantics

Definition
$\tau \models\left(A\right.$ type $\left._{\text {pre }}[\Psi]\right)$ when for all $\Psi_{2} \xrightarrow{\psi_{2}} \Psi_{1} \xrightarrow{\psi_{1}} \Psi$,
$A \psi_{1} \Downarrow A_{1}$ and $\tau^{\Downarrow}\left(\Psi_{2}, A \psi_{1} \psi_{2}, A_{1} \psi_{2}, \varphi\right)$.
Let $\llbracket A \rrbracket_{\psi}:=\varphi$ for each $\Psi^{\prime} \xrightarrow{\psi} \Psi$, where $\tau^{\Downarrow}\left(\Psi^{\prime}, A \psi, A \psi, \varphi\right)$.

Definition
$\tau \models(M \in A[\Psi])$ when for all $\Psi_{2} \xrightarrow{\psi_{2}} \Psi_{1} \xrightarrow{\psi_{1}} \Psi$, $M \psi_{1} \Downarrow M_{1}$ and $\llbracket A \rrbracket_{\psi_{1} \psi_{2}}\left(M \psi_{1} \psi_{2}, M_{1} \psi_{2}\right)$.

## Cubical computational semantics

Open judgments:

Definition
$a: A \gg B \doteq B^{\prime}$ type $_{\text {pre }}[\Psi]$, presupposing $A$ type $_{\text {pre }}[\Psi]$, when for any $\psi: \Psi^{\prime} \rightarrow \Psi$ and $N \doteq N^{\prime} \in A \psi\left[\Psi^{\prime}\right]$,
$B \psi[N / a] \doteq B^{\prime} \psi\left[N^{\prime} / a\right]$ type $_{\text {pre }}\left[\Psi^{\prime}\right]$.
Definition
$a: A \gg M \doteq M^{\prime} \in B[\Psi]$, presupposing $a: A \gg B$ type $_{\text {pre }}[\Psi]$, when for any $\psi: \Psi^{\prime} \rightarrow \Psi$ and $N \doteq N^{\prime} \in A \psi\left[\Psi^{\prime}\right]$, $M \psi[N / a] \doteq M^{\prime} \psi\left[N^{\prime} / a\right] \in B \psi[N / a]\left[\Psi^{\prime}\right]$.

## Pi types

Many familiar principles hold at every dimension.

$$
\begin{gathered}
\frac{a: A \gg B \text { type }_{\text {pre }}[\Psi]}{(a: A) \rightarrow B \text { type }_{\text {pre }}[\Psi]} \quad \frac{a: A \gg M \in B[\Psi]}{\lambda a \cdot M \in(a: A) \rightarrow B[\Psi]} \\
\frac{M \in(a: A) \rightarrow B[\Psi] \quad N \in A[\Psi]}{\operatorname{app}(M, N) \in B[N / a][\Psi]} \\
\frac{a: A \gg M \in B[\Psi] \quad N \in A[\Psi]}{\operatorname{app}(\lambda a \cdot M, N) \doteq M[N / a] \in B[N / a][\Psi]}
\end{gathered}
$$

## Path types

$$
\begin{gathered}
\frac{A \text { type }_{\text {pre }}[\Psi, x] \quad P_{0} \in A\langle 0 / x\rangle[\Psi] \quad P_{1} \in A\langle 1 / x\rangle[\Psi]}{\operatorname{Path}_{x . A}\left(P_{0}, P_{1}\right) \text { type }_{\text {pre }}[\Psi]} \\
\frac{M \in A[\Psi, x]}{\langle x\rangle M \in \operatorname{Path}_{x . A}(M\langle 0 / x\rangle, M\langle 1 / x\rangle)[\Psi]}
\end{gathered}
$$

$$
\frac{M \in \operatorname{Path}_{x . A}\left(P_{0}, P_{1}\right)[\Psi]}{M @ r \in A\langle r / x\rangle[\Psi]} \quad \frac{M \in \mathbf{P a t h}_{x . A}\left(P_{0}, P_{1}\right)[\Psi]}{M @ \varepsilon \doteq P_{\varepsilon} \in A\langle\varepsilon / x\rangle[\Psi]}
$$

$$
\frac{M \in A[\Psi, x]}{(\langle x\rangle M) @ r \doteq M\langle r / x\rangle \in A\langle r / x\rangle[\Psi]}
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\frac{M \in A[\Psi, x]}{\langle x\rangle M \in \operatorname{Path}_{x . A}(M\langle 0 / x\rangle, M\langle 1 / x\rangle)[\Psi]}
\end{gathered}
$$

$$
\frac{M \in \operatorname{Path}_{x . A}\left(P_{0}, P_{1}\right)[\Psi]}{M @ r \in A\langle r / x\rangle[\Psi]} \quad \frac{M \in \mathbf{P a t h}_{x . A}\left(P_{0}, P_{1}\right)[\Psi]}{M @ \varepsilon \doteq P_{\varepsilon} \in A\langle\varepsilon / x\rangle[\Psi]}
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$$

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\end{gathered}
$$

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\frac{M \in \operatorname{Path}_{x . A}\left(P_{0}, P_{1}\right)[\Psi]}{M @ r \in A\langle r / x\rangle[\Psi]} \quad \frac{M \in \mathbf{P a t h}_{x . A}\left(P_{0}, P_{1}\right)[\Psi]}{M @ \varepsilon \doteq P_{\varepsilon} \in A\langle\varepsilon / x\rangle[\Psi]}
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\frac{M \in A[\Psi, x]}{\langle x\rangle M \in \operatorname{Path}_{x . A}(M\langle 0 / x\rangle, M\langle 1 / x\rangle)[\Psi]}
\end{gathered}
$$

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$$

$$
\frac{M \in A[\Psi, x]}{(\langle x\rangle M) @ r \doteq M\langle r / x\rangle \in A\langle r / x\rangle[\Psi]}
$$

## Exact equality types

Can define exact equality types, with equality reflection.

$$
\begin{aligned}
& \frac{A \text { type }_{\text {pre }}[\Psi] \quad M \in A[\Psi] \quad N \in A[\Psi]}{\mathbf{E q}_{A}(M, N) \text { type }_{\text {pre }}[\Psi]} \\
& \frac{M \doteq N \in A[\Psi]}{\star \in \mathbf{E q}_{A}(M, N)[\Psi]} \quad \frac{E \in \mathbf{E q}_{A}(M, N)[\Psi]}{M \doteq N \in A[\Psi]}
\end{aligned}
$$

## Univalence

Licata: univalence follows from $\operatorname{Equiv}(A, B) \rightarrow \operatorname{Path}_{\mathcal{U}}(A, B)$, provided transport applies the equivalence, up to a path.

(Special instance of CCHM "Glue" types.)

## Kan operations

Speaking of transport. . .
Equip types with two Kan operations:

- Coercion (generalized transport)
- Homogeneous Kan composition (generalized box filling)

This is a structure, not a property, and must be stable under dimension substitution.

We have multiple universe hierarchies, $\mathcal{U}_{i}^{\text {pre }}$ and $\mathcal{U}_{i}^{\text {Kan }}$.

## Coercion

$\frac{A \mathbf{t y p e}_{\text {Kan }}[\Psi, x] \quad M \in A\langle r / x\rangle[\Psi]}{\mathbf{c o e}_{x . A}^{r \rightsquigarrow r^{\prime}}(M) \in A\left\langle r^{\prime} / x\right\rangle[\Psi]}$

$$
\begin{aligned}
& \text { M } \\
& n \\
& A\langle 0 / x\rangle \longrightarrow A\langle 1 / x\rangle
\end{aligned}
$$

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$$
\begin{aligned}
& \text { M-----------------> } \operatorname{coe}_{x . A}^{0 \ldots 1}(M)
\end{aligned}
$$

$$
\begin{aligned}
& A\langle 0 / x\rangle \longrightarrow A\langle 1 / x\rangle
\end{aligned}
$$

## Coercion



## Coercion

$A$ type $_{\text {Kan }}[\Psi, x] \quad M \in A\langle r / x\rangle[\Psi]$
$\operatorname{coe}_{x . A}^{r \rightsquigarrow r^{\prime}}(M) \in A\left\langle r^{\prime} / x\right\rangle[\Psi]$
$\operatorname{coe}_{x . A}^{r r u r}(M) \doteq M \in A\langle r / x\rangle[\Psi]$

| $M \xrightarrow{\boldsymbol{c o e}_{x . A}^{0 \rightsquigarrow x}(M)}$ | $\operatorname{coe}_{x . A}^{0 \rightsquigarrow 1}(M)$ |
| :---: | :---: |
| $\cap$ | $\cap$ |
| $A\langle 0 / x\rangle \xrightarrow{n} A\langle 1 / x\rangle$ |  |

## Coercion

Generalizes transport in a type family: if

$$
\begin{gathered}
B \in A \rightarrow \mathcal{U}[\Psi] \\
P \in \operatorname{Path}_{-A}\left(P_{0}, P_{1}\right)[\Psi] \\
M \in \operatorname{app}\left(B, P_{0}\right)[\Psi]
\end{gathered}
$$

then

$$
\operatorname{coe}_{x \cdot \mathbf{a p p}(B, P @ x)}^{0 \rightsquigarrow 1}(M) \in \mathbf{a p p}\left(B, P_{1}\right)[\Psi] .
$$

## Homogeneous Kan composition

Homogeneous: the type remains constant, unlike in coercion.


Given compatible faces of an $(x, y)$-square:

- at $y=0, M$
- at $x=0, N_{0}$
- at $x=1, N_{1}$
we obtain the $y=1$ face.


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## Homogeneous Kan composition

- Need not provide all $(2 n-1)$ other sides of the $n$-cube.
- Can also attach along diagonal maps. (Crucial!)



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## Homogeneous Kan composition

- Composing to a diagonal ( $y$ from $0 \rightsquigarrow z$ ) yields the filler.
- As with coercion, composition $r \rightsquigarrow r$ must be identity.



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## Kan operations

Implement at every type, using operations of constituent types.

$$
\begin{gathered}
\operatorname{hcom}_{(a, A) \rightarrow B}^{r \rightsquigarrow r r^{\prime}}\left(M ; \stackrel{\xi_{i} \hookrightarrow y \cdot N_{i}}{i}\right) \longmapsto \\
\lambda a \cdot \mathbf{h c o m}_{B}^{r \rightsquigarrow r^{\prime}}\left(\operatorname{app}(M, a) ; \overline{\xi_{i} \hookrightarrow y \cdot \operatorname{app}\left(N_{i}, a\right)}\right) \\
\operatorname{coe}_{x \cdot(a: A) \rightarrow B}^{r \rightsquigarrow r^{\prime}}(M) \longmapsto \\
\lambda a \cdot \mathbf{c o e}_{x \cdot B\left[\mathbf{c o e}_{x \cdot A}^{r^{\prime} \sim x}(a) / a\right]}^{r \rightsquigarrow r^{\prime}}\left(\operatorname{app}\left(M, \boldsymbol{c o e}_{x \cdot A}^{r^{\prime} \rightsquigarrow r}(a)\right)\right)
\end{gathered}
$$

$$
\begin{aligned}
& \operatorname{hcom}_{\mathbf{P a t h}_{x . A}\left(P_{0}, P_{1}\right)}^{r \rightsquigarrow r^{\prime}}\left(M ; \overrightarrow{\xi_{i} \hookrightarrow y \cdot N_{i}}\right) \longmapsto \\
& \langle x\rangle \mathbf{h c o m}_{A}^{r \rightsquigarrow r^{\prime}}\left(M @ x ; \overrightarrow{x=\varepsilon \hookrightarrow{ }_{.} P_{\varepsilon}}, \overrightarrow{\xi_{i} \hookrightarrow y \cdot N_{i} @ x}\right) \\
& \operatorname{coe}_{y \cdot \operatorname{Path}_{x . A}\left(P_{0}, P_{1}\right)}^{r \rightsquigarrow r^{\prime}}(M) \longmapsto \\
& \langle x\rangle \operatorname{com}_{y . A}^{r \rightsquigarrow r^{\prime}}\left(M @ x ; \overline{x=\varepsilon \hookrightarrow y \cdot P_{\varepsilon}}\right)
\end{aligned}
$$

## Kan operations

Equip HITs and universe with free Kan composition structure. What are the elements and Kan operations of compositions of types? (Very involved.)

$$
\operatorname{coe}_{y \cdot B_{0}}^{1 \sim 0}\left(N_{0}\right) \xrightarrow{M} \operatorname{coe}_{y \cdot B_{1}}^{1 \sim 0}\left(N_{1}\right)
$$



## Kan operations

This is where the "diagonal cofibrations" are needed.

$$
\begin{gathered}
\operatorname{hcom}_{\mathbf{h c o m}_{\mathcal{U}}^{s \sim s^{\prime}}(A ; \cdots)}^{r \rightsquigarrow r^{\prime}}(M ; \cdots) \longmapsto \\
\cdots \operatorname{hcom}_{A}^{s \rightsquigarrow s^{\prime}}\left(\cdots ; r=r^{\prime} \hookrightarrow \cdots\right) \cdots
\end{gathered}
$$

Need $\operatorname{hcom}_{A}^{r \rightsquigarrow r^{\prime}}(M ; \cdots)$ when $s=s^{\prime}$, and $M$ when $r=r^{\prime}$.

## Kan operations

Weak $\mathbf{J}$ can be defined for the Path type using hcom and coe.
Separately, an Id indexed higher inductive type, generated by refl, satisfies strict J. (Cavallo, Harper, arXiv:1801.01568)

## Summary

A cubical type theory, based on Cartesian (not De Morgan) cubes, whose terms are programs, satisfying canonicity.

- Cartesian cubes suffice!
- A computational model of Book HoTT.
- A "two-level" type theory (à la HTS) with both paths and exact equality. Some equality types are fibrant!


## Implementations

By design, suitable for implementation! Two in progress:

- RedPRL proof assistant (redprl.org)
- Proofs of full univalence, J, groupoid laws...
- Definition of semi-simplicial types
- yacctt type-checker (Angiuli, Mörtberg)


## References

Angiuli, Favonia, Harper. Cartesian Cubical Computational Type Theory: A Constructive Formulation of Two-Level Type Theory. Preprint.

Angiuli, Favonia, Harper. Computational Higher Type Theory III: Univalent Universes and Exact Equality. arXiv:1712.01800.

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